Reparted Generalized Second-Order Krylov Subspace Methods for Solving Quadratic Eigenvalue Problems

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Abstract—This article is devoted to the numerical solution of large-scale quadratic eigenvalue problems. Such problems arise in a wide variety of applications, such as the dynamic analysis of structural mechanical systems, acoustic systems, fluid mechanics, and signal processing. We first introduce a generalized second-order Krylov subspace based on a pair of square matrices and two initial vectors and present a generalized second-order Arnoldi process for constructing an orthonormal basis of the generalized second-order Krylov subspace. Then, by using the projection technique and the refined projection technique, we propose a restarted generalized second-order Arnoldi method and a restarted refined generalized second-order Arnoldi method for computing some eigenpairs of large-scale quadratic eigenvalue problems. Some theoretical results are also presented. Some numerical examples are presented to illustrate the effectiveness of the proposed methods.

Keywords—Quadratic eigenvalue problem, Generalized second-order Krylov subspace, Generalized second-order Arnoldi process, Projection technique, Refined technique, Restarting.

I. INTRODUCTION

In this paper, we consider the quadratic eigenvalue problem (QEP) of the form

\[(\lambda^2 M + \lambda D + K)x = 0,\]  

(1)

where \(\lambda \in \mathbb{C}, x \in \mathbb{C}^n \backslash \{0\}\), and \(M, D, K \in \mathbb{C}^{n \times n}\). The scalar \(\lambda\) and the nonzero vector \(x\) are called the eigenvalue and the associated eigenvector of (1), respectively. It is well known that the QEP has \(2n\) eigenvalues and \(2n\) eigenvectors.

The QEP arises in a wide variety of applications, such as the dynamic analysis of structural mechanical systems [6], acoustic systems [4], the elastic deformation of anisotropic materials [35], fluid mechanics [14], microelectronic mechanical systems [5], the vibration in the structural analysis for fast trains [15], total least squares problems [22], [23], and signal processing [8]. For a comprehensive survey of applications, spectral theory, perturbation analysis and numerical approaches for the QEP, the interesting reader is referred to [38] and the references therein.

A standard approach for solving the QEP (1) is to use the linearization in which the QEP is transformed to an equivalent \(2N \times 2N\) linear eigenvalue problem. By introducing a new vector \(y = \lambda x\), the QEP (1) can be linearized into a generalized eigenvalue problem of the form

\[
\begin{bmatrix}
\lambda M & 0 \\
0 & I
\end{bmatrix}
-
\begin{bmatrix}
-D & K \\
I & 0
\end{bmatrix}
\begin{bmatrix}
y \\
x
\end{bmatrix}
= 0,
\]

(2)

or an equivalent standard eigenvalue problem of the form

\[
\begin{bmatrix}
-M^{-1}D & -M^{-1}K \\
I & 0
\end{bmatrix}
\begin{bmatrix}
y \\
x
\end{bmatrix}
= \lambda
\begin{bmatrix}
y \\
x
\end{bmatrix},
\]

(3)

where we assume throughout the paper that \(M\) is nonsingular. If \((\lambda, [y^T, x^T]^T)\) is an eigenpair of (2), then \(x\) is an eigenvector of (1) associated with the eigenvalue \(\lambda\). After linearization, the standard Krylov subspace projection methods such as the Arnoldi algorithm [2], [11] can be applied for solving (3). However, the linearization doubles the size of the problem, i.e., the dimension of the space of the Krylov subspace projection methods work on is twice of the original one. It could significantly increases the computational cost and memory requirements for large-scale problems. So it is not preferable to work on the linearized problem directly. The second serious drawback of working on the linearized problem directly is that even if a backward stable method is used for the linear eigenvalue problem, the stability is not guaranteed for the QEP. This is because the set of admissible perturbations for (2) is larger than for (1), which maybe makes the condition number increase, see, for example, [37].

For recent years, finding a suitable numerical method for solving the QEPs with special structure is an area of active research and has attracted considerable attention. In [13], the QEP with \(M, D, K\) real symmetric and \(M, K\) positive definite was studied. A numerical algorithm was proposed for computing a few of the smallest positive eigenvalues and their associated eigenvectors. The algorithm utilizes the symmetry and positivity of the coefficient matrices, and converges under some mild conditions. Guo [12] considered the gyroscopic QEP, where \(M = M^T\), \(D = -D^T\), and \(K = K^T\) with \(M\) being positive definite. A solvent approach was proposed for finding all eigenvalues of the gyroscopic QEP. It has been shown that the method converges quadratically when the
QEP has no eigenvalues on the imaginary axis, and converges linearly when the QEP has purely imaginary eigenvalues with even partial multiplicities. This approach requires $O(N^3)$ flops and $O(N^2)$ memory, and therefore is only practicable for problems of relatively small size. To overcome the slow convergence in the presence of purely imaginary eigenvalues, Qian and Lin [28] presented a new method, which has the quadratic convergence rate for any gyroscopic QEP. In their method, purely imaginary eigenvalues are firstly shifted to eigenvalues with nonzero real parts, while other eigenpairs are kept unchanged, to generate a new gyroscopic QEP. Then, the solvent approach in [12] is applied to the new QEP. In [19], a structure-preserving algorithm was proposed for solving the palindromic QEP, where $K = M^T$ and $D = D^T$. Moreover, a generalized T-skew-Hamiltonian implicitly restarted shift-and-invert Arnoldi algorithm was also developed for finding the eigenvalues of the large and sparse palindromic QEP in a specified region. Another class of QEPs arising from some practical applications was studied in [18]. A novel method was designed by combining a structure-preserving method and a quadratic Jacobi-Davidson method. A number of numerical methods, which are applied to large-scale QEPs directly, have been proposed for computing a few eigenvalues and the corresponding eigenvectors for general QEPs in the literature. In these methods, they do not transform the QEP to an equivalent linear form; instead, they project the QEP onto a properly chosen low-dimensional subspace to reduce to a QEP with lower order. The reduced QEP is then solved by standard dense matrix techniques such as the QR method for linear eigenvalue problems or the QZ method for generalized linear eigenvalue problems [2], [9]. The remarkable feature in practice is that these methods are applied directly to solve the original problem, and so the essential structures of $M$, $D$, $K$ as well as the spectral properties are preserved promisingly. In [36], a quadratic Jacobi-Davidson type method was designed and applied for the solution of quadratic eigenvalue problems arising from acoustic problems. However, the method targets at one eigenvalue at one time with only local convergence. A direct Krylov-type subspace method with a generalized Arnoldi process was briefly described in [29]. A reformulated Arnoldi algorithm for non-classically damped eigenvalue problems was presented in [30]. Meerbergen [26] proposed a quadratic residual iterative method with a locking and restarting scheme. Li and Ye [24] presented a Krylov subspace method based on an Arnoldi-type process for the QEP arising in the quadratically constrained least squares problem. In [17], an approximation method based on perturbation subspaces for block eigenvector matrices was proposed. These perturbation subspaces are contained in certain generalized Krylov subspaces. Ye [40] presented a shift-and-invert Arnoldi algorithm and discussed its inexact shift-and-invert variant. Bai and Su [3] proposed a second-order Arnoldi (SOAR for short) method by using projection technique for finding some eigenvalues and eigenvectors of the large-scale QEP. In [27], a quadratic Arnoldi algorithm was presented. In fact, it is an Arnoldi method applied to linear eigenvalue problem (3). However, by exploiting the structure of the Krylov vectors, the memory requirements are reduced by about a half. In contrast to the quadratic Jacobi-Davidson type method, subspace iterative methods approximate a group of eigenvalues simultaneously and have global convergence. We note that while these methods use a similar projection process, they differ in the subspaces that are constructed and used for projection.

The SOAR algorithm presented in [3] is stable, but both the computational cost and the storage increase as the method proceeds. To overcome this drawback of the the SOAR algorithm, in this paper, we propose restarted SOAR methods for computing some eigenvalues and their corresponding eigenvectors of the QEP (1). That is, for given projection subspaces, if the SOAR method do not compute the desired eigenvairs with prescribed accuracy, then one chooses new better starting vectors, constructs new better subspaces, and compute approximate eigenpairs until they converge. The restarted SOAR methods in this paper are also developed under the framework of projection directly based on (1). The projection subspaces are the generalized second-order Krylov subspaces. These two restarted methods are applied to solve the large-scale quadratic eigenvalue problem directly. Hence they preserve essential structures and properties of the large-scale quadratic eigenvalue problem.

Throughout this paper, the following notation is used. $I$ denotes the identity matrix, $e_j$ denotes the $j$-th column of the identity matrix $I$, and $0$ denotes the zero vector or zero matrix. The actual dimension of $I$ and $0$ will always be apparent from the context. The superscripts $T$ and $*$ denote the transpose and the conjugate transpose of a vector or a matrix, respectively. We denote $1$-norm and $2$-norm by $\| \cdot \|_1$ and $\| \cdot \|_2$, respectively, for a vector or a matrix. The notation $\text{span}\{V\}$ denotes the space spanned by the column vectors of the matrix $V$ and $\text{span}\{v_1, v_2, \ldots, v_n\}$ denotes the space spanned by the vector sequence $v_1, v_2, \ldots, v_n$. Finally, Matlab [25] notation is used whenever possible.

The remainder of the paper is organized as follows. In Section 2, we first introduce the generalized second-order Krylov subspace. Then, the generalized second-order Arnoldi process for constructing an orthonormal basis of the subspace is described and some implementation issues are addressed. In Section 3, we present a restarted generalized second-order Arnoldi method and a restarted refined generalized second-order Arnoldi method for solving the large-scale QEP (1). In Section 4, some numerical examples are presented to illustrate the advantage of the proposed methods. Some concluding remarks are given in last section.

II. THE GENERALIZED SECOND-ORDER KRYLOW SUBSPACE AND THE GENERALIZED SECOND-ORDER ARNOLDI PROCESS

In [3], Bai and Su gave the following definition.

**Definition 2.1:** Let $A$ and $B$ be square matrices of order $N$, and $u_1 \in \mathbb{C}^N$ be a nonzero vector. Then the sequence $r_0, r_1, r_2, \ldots, r_{n-1}$,
where
\[ r_0 = u_1, \]
\[ r_1 = Au_1, \]
\[ r_j = Ar_j - 1 + Br_j - 2 \quad \text{for} \quad j \geq 2, \]
is called a second-order Krylov sequence based on \( A, B \) and \( u_1 \). The space
\[ G_n(A, B; u_1) = \text{span}\{r_0, r_1, r_2, \ldots, r_{n-1}\}, \]
is called an \( n \)-th second-order Krylov subspace.

To generate an orthonormal basis of the second-order Krylov subspace \( G_n(A, B; u_1) \), Bai and Su proposed a second-order Arnoldi process, see \cite{3} for details.

We extend their idea to obtain a generalized second-order Krylov subspace, which is defined as follows.

**Definition 2.2:** Let \( A \) and \( B \) be square matrices of order \( N \), and \( u_1 \neq 0 \) and \( u_2 \) be two \( N \)-dimensional vectors. Then the sequence
\[ r_0, r_1, r_2, \ldots, r_{n-1}, \]  
(4)
where
\[ r_0 = u_1, \]
\[ r_1 = Au_1 + Bu_2, \]
\[ r_j = Ar_j - 1 + Br_j - 2 \quad \text{for} \quad j \geq 2, \]
is called a generalized second-order Krylov sequence based on \( A, B \) and \( u_1, u_2 \). The space
\[ G_n(A, B; u_1, u_2) = \text{span}\{r_0, r_1, r_2, \ldots, r_{n-1}\}, \]
is called an \( n \)-th generalized second-order Krylov subspace.

We note that the generalized second-order Krylov subspace \( G_n(A, B; u_1, u_2) \) generalizes the standard second-order Krylov subspace \( G_n(A, B; u_1) \) in the way when \( u_2 \) is a zero vector, the generalized second-order Krylov subspace is the standard second-order Krylov subspace, namely,
\[ G_n(A, B; u_1, 0) = G_n(A, B; u_1). \]

By introducing the vector \( u_2 \), we can apply the restarted strategy with the starting vector \( v = [u_1^T, u_2^T]^T \), as used in the following section.

Let
\[ F = \begin{bmatrix} A & B \\ I & 0 \end{bmatrix}. \]
The Krylov subspace associated with the matrix \( F \) and the vector \( v \) is
\[ K_n(F; v) = \text{span}\{v, Fv, F^2v, \ldots, F^{n-1}v\}. \]  
(5)

It is easy to verify that the generalized second-order Krylov vector sequence \( \{r_j\} \) and the standard Krylov vector sequence \( \{F_jv\} \) are related as the following form
\[ \begin{bmatrix} r_j \\ r_{j-1} \end{bmatrix} = F_jv \quad \text{for} \quad j \geq 1. \]  
(6)

Now, we propose an algorithm to establish an orthonormal basis \( q_1, q_2, \cdots, q_n \) of the generalized second-order Krylov subspace \( G_n(A, B; u_1, u_2) \). We call it a GSOAR (Generalized Second-Order ARnoldi) process. The algorithm is described as follows.

**Algorithm 2.1:** GSOAR process

1. \( q_1 = u_1/\|u_1\|; \)
2. \( p_1 = u_2/\|u_2\|; \)
3. for \( j = 1, 2, \cdots, n \)
4. \( r = Aq_j + Bp_j; \)
5. \( s = q_j; \)
6. for \( i = 1, 2, \cdots, j \)
7. \( h_{i,j} = q_i^T r; \)
8. \( r := r - q_i h_{i,j}; \)
9. \( s := s - p_i h_{i,j}; \)
10. end for
11. \( h_{j+1,j} = \|r\|^2; \)
12. if \( h_{j+1,j} = 0 \), then stop
13. \( q_{j+1} = r/h_{j+1,j}; \)
14. \( p_{j+1} = s/h_{j+1,j}; \)
15. end for

About Algorithm 2.1, a few remarks are in order:

- The GSOAR process is the same as the SOAR process in \cite{3} except that at Step 2 in the SOAR process, the vector \( p_1 \) is always set to a zero vector.
- Algorithm 2.1 is known as an implementation of orthogonalize the generalized second-order Krylov subspace \( G_n(A, B; u_1, u_2) \) in the modified Gram-Schmidt orthogonalization form. It is well known that in the presence of finite precision arithmetic, a loss of orthogonality can occur when the orthogonalization algorithm progresses, see \cite{9}, \cite{11}, \cite{31}. A remedy is the so-called reorthogonalization where the current vectors have to be orthogonalized against previously created vectors.

One can choose between a selective reorthogonalization or a full reorthogonalization. For another proven stable method for generating an orthonormal basis, we refer to \cite{7}.

Let \( H_n \) denote the \((n+1) \times n \) upper Hessenberg matrix whose nonzero entries \( h_{i,j}, i, j = 1, 2, \cdots, n+1 \) and \( j = 1, 2, \cdots, n \) are defined by Algorithm 2.1. Let \( H_n \) be the \( n \times n \) matrix obtained from \( H_n \) by deleting the last row. Define \( Q_n = [q_1, q_2, \cdots, q_n] \) and \( P_n = [p_1, p_2, \cdots, p_n] \). The GSOAR process can be written in matrix form
\[ AQ_n + BP_n = Q_n H_n + q_{n+1} P_n^T h_{n+1,n}; \]  
(7)
\[ Q_n = P_n H_n + p_{n+1} P_n^T h_{n+1,n}. \]  
(8)

We can also rewrite (7) and (8) in the more compact form
\[ \begin{bmatrix} A & B \\ I & 0 \end{bmatrix} \begin{bmatrix} Q_n \\ P_n \end{bmatrix} = \begin{bmatrix} Q_{n+1} \\ P_{n+1} \end{bmatrix} H_n. \]  
(9)

This relation assembles the similarity between the GSOAR process and the well-known Arnoldi process \cite{1}.

It is not difficult to verify the following theorem, which shows that the vector sequence \( \{q_1, q_2, \cdots, q_n\} \) is an orthonormal basis of the generalized second-order Krylov subspace \( G_n(A, B; u_1, u_2) \).

**Theorem 2.3:** If \( h_{j+1,j} \neq 0 \) for \( j \geq 1 \) in Algorithm 2.1, then the vector sequence \( \{q_1, q_2, \cdots, q_n\} \) forms an orthonormal basis of the generalized second-order Krylov subspace \( G_j(A, B; u_1, u_2) \), i.e.,
\[ \text{span}\{q_1, q_2, \cdots, q_j\} = G_j(A, B; u_1, u_2) \quad \text{for} \quad j \geq 1. \]  
(10)
and $q_i^T q_k = 0$ if $i \neq k$ and $q_i^T q_i = 1$ for $i, k = 1, 2, \cdots, j$.

In the rest of this section, we derive a new version of the GSOAR process by using the relations presented above.

Partition $P_{n+1}$ as $P_{n+1} = [p_1, \tilde{P}]$. It follows from (8) that

$$Q_n = P_{n+1} \tilde{H}_n = p_1 \cdot \tilde{H}_n(1,:) + \tilde{P} \cdot \tilde{H}_n(2:n+1,:),$$

which shows that

$$p_{n+1} = \tilde{P} e_n = (Q_n - p_1 \cdot \tilde{H}_n(1,:)) (\tilde{H}_n(2:n+1,:))^{-1}.$$  

So we can compute the vector $p_{j+1}$ from $Q_j$ and $H(1:j + 1, 1:j)$ and avoid the explicit references and updates of the $p$-vectors at lines 9 and 14 of Algorithm 2.1. It makes the memory requirements reduced by about a half.

In summary, we obtain a new algorithm, which only needs about a half of the memory space and floating point operations of Algorithm 2.1. The new algorithm is outlined as follows.

**Algorithm 2.2: GSOAR process with memory saving**

1. $q_1 = u_1/\|u_1\|_2$;
2. $f = u_2$;
3. for $j = 1, 2, \ldots, n$
4. $r = Aq_j + Bf$;
5. for $i = 1, 2, \ldots, j$
6. $h_{i,j} = q_i^T r$;
7. $r := r - q_i h_{i,j}$;
8. end for
9. $h_{j+1,j} = \|r\|_2$;
10. if $h_{j+1,j} = 0$, then terminate;
11. $q_{j+1} = r/h_{j+1,j}$;
12. $f = (Q_j - u_2 H(1,1:j)) H(2:j+1,1:j)^{-1} e_j$;
13. end for

### III. THE RESTARTED GENERALIZED SECOND-ORDER ARNOLDI METHOD AND THE RESTARTED REFINED GENERALIZED SECOND-ORDER ARNOLDI METHOD

Let $A = -M^{-1} D$ and $B = -M^{-1} K$. To obtain an approximate eigenpair $(\theta, z)$, where $\theta \in \mathbb{C}$ and $z \in G_n(A, B; u_1, u_2)$, we impose the Galerkin condition

$$((\theta^2 M + \theta D + K)z) \perp G_n(A, B; u_1, u_2),$$

i.e.,

$$v^T ((\theta^2 M + \theta D + K)z) = 0 \quad \text{for all} \quad v \in G_n(A, B; u_1, u_2).$$  

Let the columns of the $N \times n$ matrix $Q_n$ form an orthonormal basis of $G_n(A, B; u_1, u_2)$. It follows from (11) that

$$(\theta^2 M_n + \theta D_n + K_n) g = 0,$$  

where $g$ is an $n$-dimensional vector and

$$M_n = Q_n^T M Q_n, \quad D_n = Q_n^T D Q_n, \quad K_n = Q_n^T K Q_n.$$  

The eigenvectors of the reduced QEP (12) are called Ritz values of the original QEP (1) with respect to the generalized second-order Krylov subspace $G_n(A, B; u_1, u_2)$. If $g$ is an eigenvector of the reduced QEP (12), then $z = Q_n g$ is called a Ritz vector of the QEP (1).

In summary, we have a method for solving the QEP (1), which is similar to the SOAR method proposed in [3].

**Algorithm 3.1: The GSOAR method for solving the QEP**

1. Choose two starting vectors $u_1$ and $u_2$.
2. Run GSOAR process (Algorithm 2.1) with $A = -M^{-1} D$ and $B = -M^{-1} K$ to generate an $N \times n$ orthogonal matrix $Q_n$ whose columns span an orthonormal basis of $G_n(A, B; u_1, u_2)$.
3. Compute $M_n, D_n$ and $K_n$ as defined in (13).
4. Solve the reduced QEP (12) for $(\theta, g)$ and obtain the Ritz pairs $(\theta, z)$, where $z = Q_n g/\|Q_n g\|_2$.
5. Test the accuracy of Ritz pairs $(\theta, z)$ as approximate eigenvalues and eigenvectors of the QEP (1) by the relative norms of residual vectors:

$$\frac{(\| (\theta^2 M + \theta D + K) z \|_2)}{\| M \|_1 + \| D \|_1 + \| K \|_1}.$$  

About Algorithm 3.1, a few remarks are in order:

- **At Step 2**, the product of $M$ with some vector should be implemented by solving the linear systems of equations with the coefficient matrix $M$. To do it, the $LU$ factorization [11] of $M$ is employed for medium-size matrices, and the Cholesky factorization of $M$ should be used for $M$ symmetric definite. For large-scale matrices, a preconditioning iterative method could be employed to solve systems with $M$, where the preconditioner could be generated once for all. Iterative methods that are used nowadays are Krylov subspace methods such as GMRES [33], QMR [10], and BICGSTAB [39]. For a comprehensive introduction of iterative methods for linear systems of equations, the interesting reader is referred to [34]. Note that when the inexact iterative solvers are used for the linear systems of equations with the coefficient matrix $M$, the subspace span$\{q_1, q_2, \cdots, q_n\}$ generated by Algorithm 2.1 is no longer the generalized second-order Krylov subspace $G_n(A, B; u_1, u_2)$.

- **At Step 4**, to solve the small QEP (12), we transform it to a generalized eigenvalue problem in the form of (2), and then use a dense matrix method, such as the QZ algorithm [9], [11], to find all eigenvalues and eigenvectors $(\theta, g)$ of the small QEP.

A difficulty with the GSOAR method is that it becomes increasingly expensive as the number $n$ increases. To remedy this difficulty, we can use the algorithm iteratively, i.e., we can restart the algorithm every $n$ steps, where $n$ is some fixed integer parameter. After obtaining $k$ desired Ritz pairs $(\theta_i, z_i), i = 1, 2, \cdots, k$ for QEP (1), we can view

$$\left( \theta_i, [\theta_i z_i^T, z_i^T]^T \right)$$

as the approximate eigenpairs of the linear eigenvalue problem (3) since the QEP (1) is equivalent to the linear eigenvalue problem (3). For the linear eigenvalue problem, Saad [32] suggested that the new starting vector in restarted methods should be set to a weighted combination of the desired approximate vectors, and the desired approximate vectors are weighted by the corresponding relative residual norms. In the restarted GSOAR, we generated the new starting vector by this technique.

This restarted version of GSOAR denoted by GSOAR(n) is described as follows.

**Algorithm 3.2: GSOAR(n): Restarted GSOAR method**
1. Choose \( n \), the maximum size of the subspace, and \( k \), the desired number of approximate eigenpairs. Choose two starting vectors \( u_1 \) and \( u_2 \).
2. Run GSOAR process (Algorithm 2.1) with \( A = -M^{-1}D \) and \( B = -M^{-1}K \) to generate an \( N \times n \) orthogonal matrix \( Q_n \), whose columns span an orthonormal basis of \( G_n(A, B; u_1, u_2) \).
3. Compute \( M_n, D_n \), and \( K_n \) as defined in (13).
4. Solve the reduced QEP (12) for \( (\theta_i, g_i) \) and obtain the Ritz pairs \( (\theta_i, z_i) \), where \( z_i = Q_n g_i / \| Q_n g_i \|_2 \) with \( i = 1, 2, \ldots, k \).
5. Test the accuracy of Ritz pairs \( (\theta_i, z_i) \) as approximate eigenvalues and eigenvectors of the QEP (1) by the relative norms of residual vectors:
   \[
   \alpha_i := \frac{\| (\theta_i^2 M + \theta_i D + K) z_i \|_2}{\| \theta_i \|_2 \| M \|_1 + \| \theta_i \|_2 D \|_1 + \| K \|_1}. \tag{15}
   \]
   If it is satisfied then stop, otherwise compute new starting vectors \( u_1 \) and \( u_2 \) by
   \[
   \begin{bmatrix}
   u_1 \\
   u_2
   \end{bmatrix} = \sum_{i=1}^{k} \alpha_i \begin{bmatrix}
   \theta_i z_i \\
   z_i
   \end{bmatrix}
   \]
   and go to 2.

For the linear eigenvalue problem, it has been revealed that the standard projection methods may converge very slowly and even may fail to converge. In order to correct this problem, Jia [20], [21] proposed the refined technique. In the rest of this section, we extend his idea to obtain the restarted refined generalized second-order Arnoldi method for solving the QEP (1). After obtaining \( k \) desired Ritz values \( \theta_i, i = 1, 2, \ldots, k \), for QEP (1), we now seek \( k \) unit length vectors \( \hat{z}_i = Q_n g_i \), which are called refined vectors [16] and satisfy
   \[
   \| (\theta_i^2 M + \theta_i D + K) \hat{z}_i \|_2 = \min_{z \in G_n(A, B; u_1, u_2)} \| (\theta_i^2 M + \theta_i D + K) z \|_2.
   \]
   This approximate eigenpair \( (\theta_i, \hat{z}_i) \), called the refined Ritz pair, is better than the Ritz pair \( (\theta_i, z_i) \) due to its minimal property. Thus, we can propose the restarted refined version of GSOAR for solving the QEP, which is denoted by RGSOAR(n) and described as follows.

**Algorithm 3.3: RGSOAR(n): Restarted refined GSOAR method**

1. Choose \( n \), the maximum size of the subspace, and \( k \), the desired number of approximate eigenpairs. Choose two starting vectors \( u_1 \) and \( u_2 \).
2. Run GSOAR process (Algorithm 2.1) with \( A = -M^{-1}D \) and \( B = -M^{-1}K \) to generate an \( N \times n \) orthogonal matrix \( Q_n \), whose columns span an orthonormal basis of \( G_n(A, B; u_1, u_2) \).
3. Compute \( M_n, D_n \), and \( K_n \) as defined in (13).
4. Solve the reduced QEP (12) and obtain the desired Ritz values \( \theta_i, i = 1, 2, \ldots, k \). Compute the right singular vector \( \tilde{g}_i \) associated with the smallest singular value of the matrix \( T_i \) defined by (16), \( i = 1, 2, \ldots, k \) and obtain k desired approximate eigenpairs \( (\theta_i, \tilde{z}_i, \tilde{g}_i) \).

5. Test the accuracy of refined Ritz pairs \( (\theta_i, \tilde{z}_i, \tilde{g}_i) \) as approximate eigenvalues and eigenvectors of the QEP (1) by the relative norms of residual vectors:
   \[
   \alpha_i := \frac{\| (\theta_i^2 M + \theta_i D + K) \tilde{z}_i \|_2}{\| \theta_i \|_2 \| M \|_1 + \| \theta_i \|_2 D \|_1 + \| K \|_1}. \tag{15}
   \]
   If it is satisfied then terminate, otherwise compute new starting vectors \( u_1 \) and \( u_2 \) by
   \[
   \begin{bmatrix}
   u_1 \\
   u_2
   \end{bmatrix} = \sum_{i=1}^{k} \alpha_i \begin{bmatrix}
   \theta_i \tilde{z}_i \\
   \tilde{z}_i
   \end{bmatrix}
   \]
   and go to 2.

At Step 4 in Algorithm 3.3, to generate \( T_i, i = 1, 2, \ldots, k \), we need to compute \( M Q_n, D Q_n \) and \( K Q_n \) only one time. However, we note that \( M Q_n, D Q_n \) and \( K Q_n \) have been already obtained when \( M_n, D_n \) and \( K_n \) are computed at Step 3. Thus, we should save \( M Q_n, D Q_n \) and \( K Q_n \) at Step 3 in order to save the expense. In order to obtain the right singular vector \( \tilde{g}_i \) associated with the smallest singular value of the matrix \( T_i \), we can compute the eigenvector associated with the smallest eigenvalue of \( T_i^T T_i \).

We call the iterations between restarts a “cycle”. For operation requirements we list in Table I the major work, at each cycle, used for RGSOAR(n) and the restarted Quadratic Residual Iteration (QRI(n) for short) methods[26].

About Table I, a few remarks are in order:

- In the QRI(n) method, we need to solve a linear system of order \( N \) by the GMRES method [33]. We set the dimension of the projection subspace used by GMRES method equals \( m \).
- The matrix-vector product operations for RGSOAR(n) method means that the product of the matrix \( A = -M^{-1}D \) and \( B = -M^{-1}K \) with some vectors while the matrix-vector product operations for QRI(n) means that the product of the matrix \( M, D \) and \( K \) with some vectors. In practice, the matrix \( M \) is often sparse, and we suppose that the LU factorization process for \( M \) computes a sparse lower triangular matrix \( L \) and a sparse upper triangular matrix \( U \). Hence the flops of matrix-vector product operations for matrix \( A \) and \( B \) is almost the same as that for the matrix \( M, D \) and \( K \).
- From Table I, we can see that at each cycle, the costs for QRI(n) method is much more than that for RGSOAR(n) method, but from the numerical tests, we will illustrate that the cycle number of QRI(n) is much less than that of RGSOAR(n). Hence the total costs for the two methods is comparable.

Let us review the basic restart Arnoldi method for solving the QEP (1) based on linearization (3). We will compare the
Example 1. For the first test, we compare the convergence result of SOAR method and RGSOAR(n) method. Let \( M, D \) and \( K \) be 200 \( \times \) 200 random nonsymmetric matrices. Elements of these matrices are chosen from a normal distribution with mean zero, variance one and standard deviation one. The starting vector \( u \) of the SOAR method is chosen as a vector with all components equal to 1.

The largest magnitude eigenvalue computed by the standard dense matrix method (for all eigenvalues), and by RGSOAR(n) with \( n = 10 \) and SOAR methods are:

\[
\begin{align*}
\lambda_{\text{max}}^{\text{R}} & = 8.214075000997045 + 12.260014799750824i, \\
\lambda_{\text{max}}^{\text{S}} & = 8.2140750003629 + 12.26001479974864i, \\
\end{align*}
\]

where \( n \) is the reduced dimension of the SOAR method and \( i = \sqrt{-1} \).

We observe that both RGSOAR(n) and SOAR methods converge to the largest magnitude eigenvalue. The relative errors are \( |\lambda_{\text{max}}^{\text{R}} - \lambda_{\text{max}}^{\text{S}}|/|\lambda_{\text{max}}^{\text{S}}| = 2.32 \times 10^{-12} \) and \( |\lambda_{\text{max}}^{\text{S}} - \lambda_{\text{max}}^{\text{R}}|/|\lambda_{\text{max}}^{\text{S}}| = 1.45 \times 10^{-8} \), respectively. The largest magnitude eigenvalues produced by RGSOAR(n) method is more accurate than the SOAR method.

Example 2. For this example, we compare the convergence results of GSOAR(n) method and RGSOAR(n) method. \( M, D \) and \( K \) are also 200 \( \times \) 200 random nonsymmetric matrices. Elements of these matrices are chosen from a normal distribution with mean zero, variance one and standard deviation one.

The starting vector of the SOAR method is chosen as a vector \( v = [u_1^T, u_2^T]^T \).

The so-called exact eigenvalues of the QEP are computed by the dense method, namely, the QZ method for computing all eigenvalues and eigenvectors of the generalized eigenvalue problem (2).

All numerical experiments are performed on an AMD 1.4 GHz PC with main memory 512 MB. The stop criterion is

\[
\max_{1 \leq i \leq k} \left( \frac{||\theta_i^2 M + \theta_i D + K|| z_i ||}{||\theta_i |M|| + ||\theta_i |D|| + ||K||} \right) \leq 10^{-8},
\]

where \( k \) is the number of the desired eigenvalues.

Example 3. For the third experiment, we use some structural engineering matrices from the Harwell-Boeing collection to compare GSOAR(n) method, RGSOAR(n) method and Arnoldi(n) method. These matrices all represent dynamic analysis in structural engineering. The data of these matrices are extracted from from bcsstm06 and bcsstk06, respectively. The starting vector \( u \) of the SOAR method is chosen as a vector with all components equal to 1.

The largest magnitude eigenvalue computed by the standard dense matrix method (for all eigenvalues), and by GSOAR(n) with \( n = 10 \) and SOAR methods are

\[
\lambda_{\text{max}}^{\text{G}} = 8.214075000997045 + 12.260014799750824i,
\]

where \( n \) is the reduced dimension of the SOAR method and \( i = \sqrt{-1} \).

We observe that both RGSOAR(n) and SOAR methods converge to the largest magnitude eigenvalue. The relative errors are \( |\lambda_{\text{max}}^{\text{G}} - \lambda_{\text{max}}^{\text{S}}|/|\lambda_{\text{max}}^{\text{S}}| = 2.32 \times 10^{-12} \) and \( |\lambda_{\text{max}}^{\text{S}} - \lambda_{\text{max}}^{\text{G}}|/|\lambda_{\text{max}}^{\text{S}}| = 1.45 \times 10^{-8} \), respectively. The largest magnitude eigenvalues produced by RGSOAR(n) method is more accurate than the SOAR method.
norms of the first largest magnitude approximate eigenpair and the plot of Figure 4 shows the relative residual norms of the second largest magnitude approximate eigenpair.

From Figure 3, we know the cycle number of RGSOAR(10) is 83, the cycle number of GSOAR(10) is 160 and the cycle number of Arnoldi(10) is 95, which shows that RGSOAR(10) converges faster than Arnoldi(10) for this example.

We also test this example by QRI(20) method, but we find that QRI(20) method didn’t converge for this example.

**Example 4.** In this example, \( M = 5 \times I \), \( D = 3 \times \text{tridiag}(-1, 3, -1) \) and \( K \) comes from the Matlab test matrix \( \text{burn}200 \). These matrices are \( 200 \times 200 \). We only compute the largest magnitude eigenvalue, i.e., \( k = 1 \). The plot of Figure 5 shows the relative residual norms of the largest magnitude approximate eigenpair with \( n = 20 \). The cycle number and cputime for RGSOAR(20) are 77 and 5.68, respectively and the cycle number and cputime for GSOAR(20) are 106 and 6.52, respectively. However, Arnoldi(20) doesn’t converge after 200 cycles.

We also test this example by QRI(n) method and the cycle number for QRI(20) is 7. In Table II, we list the total operation requirements for RGSOAR(20) and QRI(20) methods.

\[
\text{Total costs} = \text{Costs at each cycle} \times \text{Cycle number}.
\]

It is clear to see from Table II that the major costs used for the two methods is comparable.

**V. CONCLUSIONS AND OUTLOOK**

We propose in this paper a restarted generalized second-order Arnoldi method and a restarted refined generalized second-order Arnoldi method for solving a large-scale

<table>
<thead>
<tr>
<th>TABLE II</th>
<th>TOTAL COSTS FOR RGSOAR(20) AND QRI(20) METHODS</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cost</td>
<td>RGSOAR(20)</td>
</tr>
<tr>
<td>Matrix-vector</td>
<td>7/00</td>
</tr>
<tr>
<td>( N )-vector DOT</td>
<td>108570</td>
</tr>
<tr>
<td>( N )-vector SAXPY</td>
<td>16170</td>
</tr>
</tbody>
</table>
quadratic eigenvalue problem. Approximations to several
eigenvalues can be found at the same time. Even though
some information is discarded because of restarting, the most
important information is retained. The methods reduce the
large-scale quadratic eigenvalue problem to a QEP of smaller
size by applying the projection technique and also reduce the
storage costs by restarting. Numerical tests presented in this
paper show the effectiveness of the proposed methods. How
to implement the implicitly restarting strategy, remains the
subject of further research.

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